Near Earth Asteroid Rendezvous

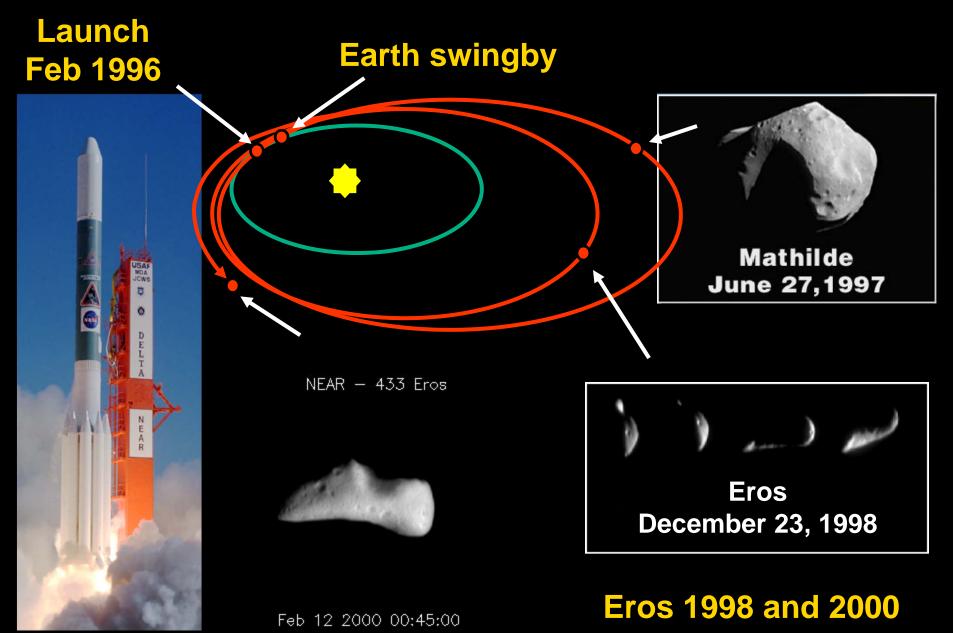


First Launch of Discovery Program

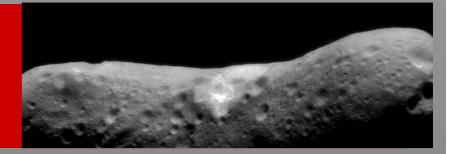
Andrew Cheng (NEAR Project Scientist)

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Near Earth Asteroid Rendezvous

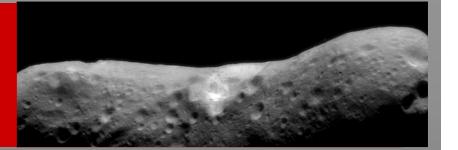


NEAR



- The first asteroid mission
- The first spacecraft visit to a C-type asteroid (flyby of 253 Mathilde)
- The first asteroid rendezvous (433 Eros)
 - First orbital operations around a small, irregular body
- The first asteroid landing (433 Eros)

More "firsts"



- Programmatic and institutional firsts
 - First planetary mission at APL (also a first for NASA)
- First use of internet for internal and external project communications as well as outreach
 - A.F. Cheng blog, NEAR image of the day
- First missions with open data policy requirements and archive requirements to the Planetary Data System

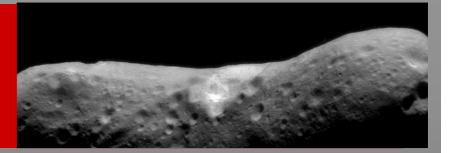
"faster, better, cheaper"



 NEAR: a new way of doing business, at lower cost, with acceptable risk

| | Discovery Requirement | NEAR Performance | |
|---------------------------------------|---|---|---------|
| Development Time | <36 mo | <27 mo | Faster |
| Cost to Launch +30 days (FY-92 \$) | <\$150M | <\$112M | Cheaper |
| Spacecraft and Payload | Acceptable risk Limited scope science | Highly redundant spacecraft Comprehensive payload | Better |
| Launch Vehicle | Delta equivalent or smaller | Delta 7925 | |

NEAR Implementation



- APL responsible for project management
- APL spacecraft
- APL provided facility instruments
 - NASA selected Facility Instrument Science Team
 - NASA selected a Participating Scientist Team
- APL responsible for mission operations
- JPL responsible for navigation and DSN support

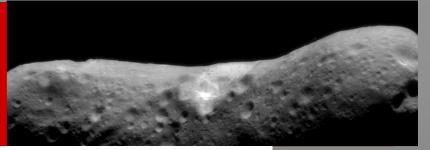
Management Principles



Practices for Inexpensive, Short Development Cycle Spacecraft (a'la JHU/APL)

- Schedule from start to launch must be ≤ 36 months
- Establish small, experienced technical team with authority to do mission
- Design spacecraft and instruments to cost
- Use lead engineer method for all subsystems
- Reliability and redundancy must be designed-in (not expensive)
- Have R&QA engineer report directly to project manager
- Single agency manager to interface with contractor

Simple Spacecraft



Three-axis stabilized

Total weight: 805 kg

- Propellants: 320 kg

- Experiments: 60 kg

Science payload

Multispectral imager

- Near-infrared spectrometer

- X-ray spectrometer

Gamma-ray spectrometer

- Laser altimeter

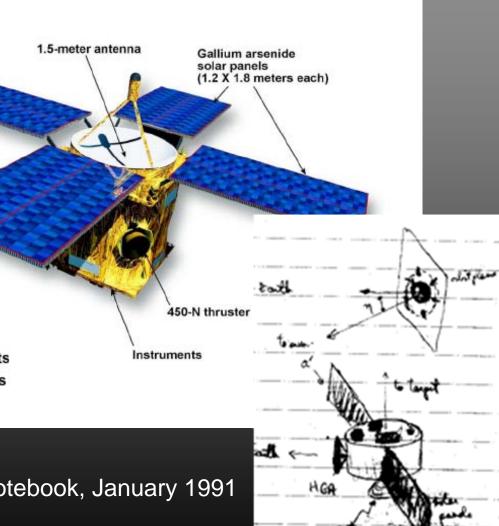
- Magnetometer

Dual-mode propulsion system

[ΔV capability: 1450 m/s]

Solar array power @ 1.00 AU: 1800 watts

Two solid-state recorders: 1.7 x 109 bits



Focused Mission





Near Earth Asteroid Rendezvous



Measurement Objectives

Bulk Properties

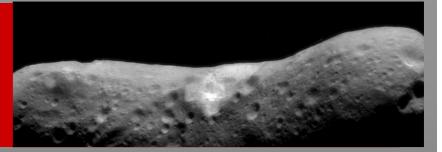
shape gravity field mass spin state density magnetic field

Surface Properties

- Elemental and mineralogical composition
- Heterogeneity of structural and compositional units
- Physical, geological and morphological characteristics

[original slide scanned from hard copy which predates Powerpoint]

Facility Instruments





Near Earth Asteroid Rendezvous



Facility Instrument Characteristics

Visible Imager

95 x 161 μr resolution

2.25° x 3° FOV

8-position filter wheel

X-ray/y-ray Spectrometer

Al, Mg, Si, Fe, Ti, Ca

U, Th, K

NEAR IR Spectrograph

~0.8-2.7 µm spectral range spectral resolution 22/44nm

Magnetometer

sensitivity <1 nT

Laser Altimeter*

range 50 km Resolution 6 m

Radio Science*

two-way Doppler to 0.1

mm/s

[scanned original slide with ancient typos]

^{*}engineering subsystems

How it was done





Near Earth Asteroid Rendezvous



Technical Approach

- Approach suited to Discovery Mission
 - Optimized to schedule
 - Consistent with program cost, propellant mass fraction
- Design to schedule approach
 - Modularity in propulsion system
 - Distributed architecture
 - Large (50%) use of off-the-shelf components
 - 1533 data bus
 - Qualification of subsystems prior to spacecraft delivery

Schedule set in 1992 and followed through launch





Near Earth Asteroid Rendezvous

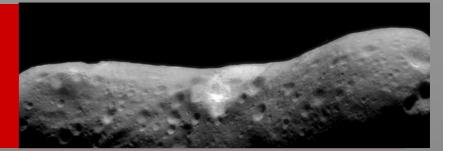


Preliminary Schedule

EROS MISSION

| CALENDAR YEAR | 93 | | | | 94 | | | 95 | | | 96 | | | |
|----------------------------|----|---|----|------|----|------|-----|-----|---|---|-----|--|---|--|
| | 1 | 1 | 1 | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | 1 | |
| INSTRUMENT SELECTION | | Δ | | 1 2 | | | | | | | | | ١ | |
| CONCEPTUAL DESIGN REVIEW | | | Δ | | | | | | | | | | ١ | |
| PRELIMINARY DESIGN REVIEW | | | | Δ | | | | | | | | | ١ | |
| CRITICAL DESIGN REVIEW | | | | | | Δ | | | | | | | - | |
| MISSION READINESS REVIEW | | | | | | | | | | Δ | | | - | |
| INSTRUMENT/ S/C INTERFACES | | | 77 | 7777 | 77 | | | | | | | | - | |
| PRELIMINARY LAYOUTS | | | ZZ | 7777 | 77 | | | | | 1 | | | - | |
| DETAIL DESIGN | | | | IZZ | 77 | //// | | | | | | | - | |
| FABRICATION | | | | | | | 777 | | | | | | | |
| SUBSYSTEM TEST | | | | | | | Z | /// | Z | | | | | |
| SPACECRAFT LEVEL TEST | | | | | | | | | | 4 | | | | |
| LAUNCH | | | | | | | | | | Δ | FEB | | | |

Mission Operations learned in flight



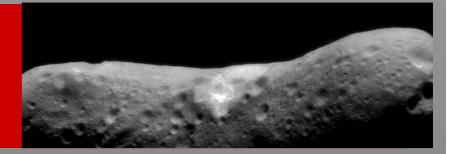
- Concept of operations developed after launch for a small team
 - There was no good model for NEAR (the last orbital mission was Galileo)
- Little or no simulation of orbital operations
 - No previous orbital mission around an irregularly shaped, small object
 - Navigational accuracy could not be predicted
 - Spacecraft predicted to safe often (which did NOT happen)
- Eros flyby was in some sense a blessing

PDS Archive Delivery



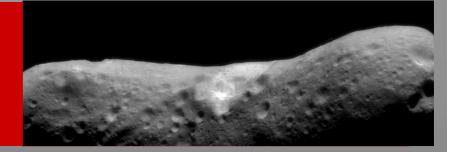
- PDS was in its infancy when NEAR was organizing and implementing its delivery
 - PDS was defining its processes, procedures, and archive definitions
- NEAR data successfully archived
- Lessons Learned:
 - NEAR had different data format for Science Team than PDS (re-create data for archival purposes)
 - learned to define project data formats in a PDS approved format
 - Review of PDS data formats with PDS began past mission midpoint
 - learned to start review process at mission start (with data format definitions) and team with PDS (Data Archive Working Group) to facilitate intermediate reviews

Mission Milestones



- Launch (February 17, 1996)
- Mathilde Encounter (June 27, 1997)
- Earth Flyby (January 23, 1998)
- Eros Flyby (December 23, 1998)
- Eros orbit insertion (February 14, 2000)
- Eros landing (February 12, 2001)
- Landed science operations through end of mission (February 28, 2001)

Mission Success



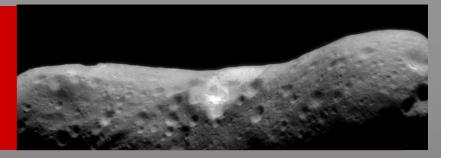


Near Earth Asteroid Rendezvous

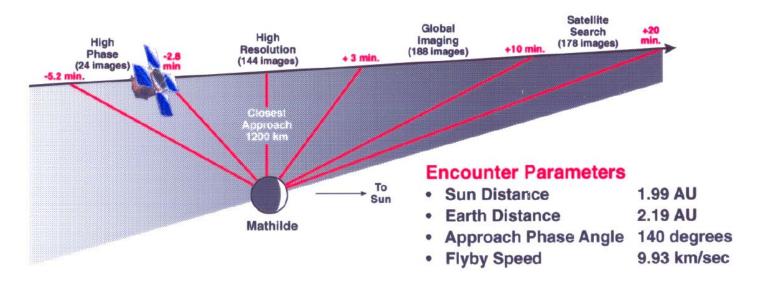


- Feb 2001 mission completed with landing on 433 Eros
 - All data in PDS, September 2001
- Science Objectives fulfilled
- Mission Extras
 - Mathilde fly-by
 - Two low altitude passes of Eros surface (< 5km)
 - Landing
- Final Cost within 3% of total mission cost given to NASA in 1994
 - Includes thirteen month delay due to burn anomaly, December 1998

Mathilde Encounter



Mathilde Encounter: June 27, 1997



NEAR Spacecraft

- · Wide-angle camera
- Limited power
- No scan platform

253 Mathilde

- 50 x 50 x 70 km
- C-type
- Rotation period: 17.4 days!

Expected Science Return

- 534 Images (Best resolution ~ 200 meters)
- Mass determination (uncertainty ~ 5%)

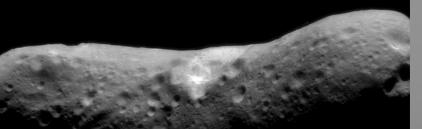
One very bad day

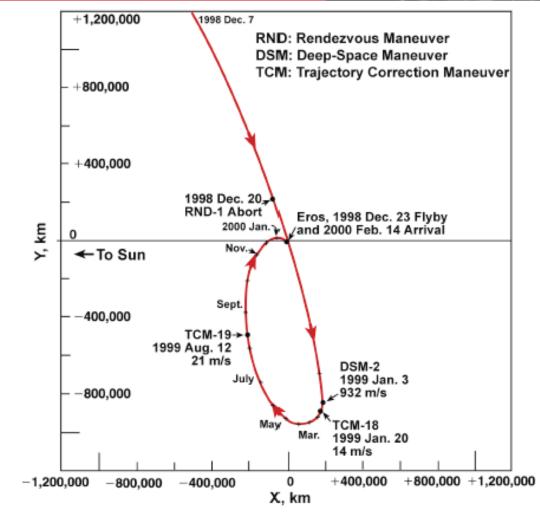


Aborted Rendezvous Burn December 20, 1998

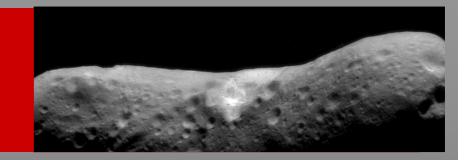
- On board autonomy system shut down main engine at onset
 - Accelerometer normal to thrust vector
- Spacecraft went into "Safe Mode" as planned
- Spacecraft tumbled
 - Expended 28 Kg. of fuel; not as planned and still unexplained
- Spacecraft went deeper to "Sun Safe Mode" as solar arrays exceeded angle to sun
- Recovered spacecraft 27 hours later, as planned
- Eros flyby on December 23,1998
- Successful main engine burn on January 3, 1999
- Rendezvous with Eros delayed until February 2000

U-turn After Burn Abort

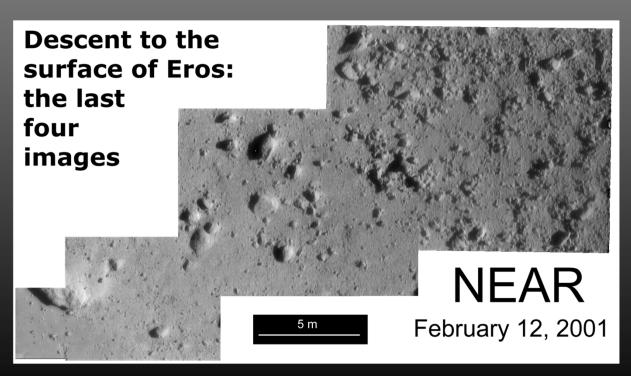




The First Asteroid Landing



- Spacecraft not designed for landing
- Touchdown at ~1.6 m/s, 316 million km from Earth
- Spacecraft
 acquired
 scientific data
 for two weeks
 after landing

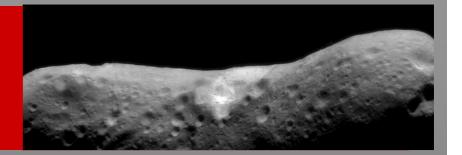


What went right



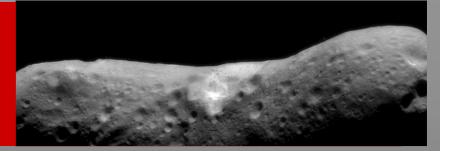
- NASA, APL, and the community needed NEAR to be successful
- Implementing institution was ready, willing, and able
 - NEAR was top priority
- Strong support from NASA HQ
 - Need to show that low cost planetary missions can be successful
 - Need to establish the Discovery Program

PI Mission Management



- The project management troika
 - Science
 - Engineering
 - Management
- The challenges of leading a strong team
 - You must make decisions in a timely manner
 - You don't know everything
 - You need your team
 - Your team needs you

Project Management



- Communication
 - Understanding requirements
 - Understanding priorities
 - No surprises; problems don't improve with age
- Simple, clearly defined lines of authority and responsibility
 - PI, PM, SE and other key people roles
 - Institutional roles
 - Clear and simple interfaces

Project Management



- Aim high, but
 - Watch your requirements
 - Be aware of the 'two miracles rule'
- Following process (or relying on heroes)
 - Test as you fly, but the devil is in the details
 - Process is expensive
 - There can be value added from reviews
 - Get useful feedback, training; assure steady progress

Science Success



- All science objectives met or exceeded
- No major spacecraft anomalies at Eros



Geologically active surfaces (Selene)

